## Modern cryptography

- Agents (machines) handle communication and much of this communication is electronic.
- Classic problems of eavesdropping, disruption and corruption still exist.
- The implementation of these attacks is now by machine and can be automated - the attacks happen at machine speed.


## Authentication

- For the most part machines need to know who they are communicating with.
- This is true even on secure networks.
- Cryptography can help with the issue of authentication and trust between agents.
- Is it possible to arrange for trust even without knowing who you are talking with? Yes! and cryptography can help with that too.


## Error correction

- How can you tell if the data communicated has been corrupted?
- This is a problem whether the data has been encrypted or not although it becomes acute when the data has been encrypted.
- It is important to keep in mind data corruption when designing a cyptographic system - the system needs to be robust enough to handle the types of errors that are likely to occur.
- Sometimes you don't want error correction!


## Summary

It is important when designing crypto-systems to know

- what the problems are that you are trying to solve - military security, bank security, privacy of your phone, data corruption for video games
- what the threats are - hackers, blackmailers, eavesdropping, nuisances
- what the time frame is for the application - minutes or forever (or anything in between)
- what tools or technologies you have access to - fast computers, specialty hardware or the custodian


## Vigenère's cipher, section 2.3

- Code the alphabet using $0-25$ : A-0, B-1, C-2, ...
- We work with arithmetic modulo 26.
- This cipher encrypts strings of letters - we skip blanks. E.g.

$$
\begin{aligned}
& D O G \\
& 3146
\end{aligned}
$$

- The cipher uses a code length $k$ and a vector of length $k$ of numbers mod 26.
- For example, if $k=3$ and $v=(4,7,12)$ we encrypt DOG as follows:

$$
(3,14,6)+(4,7,12)=(7,21,18)
$$

and that is the string HWT.

## Vigenère's cipher, cont'd

- For longer strings we just code the first $k$ letters as above and then start again with the next $k$ letters until we finish the string.
- The sense of security comes from not knowing $k$ as well as not knowing $v$.
- As we will see, this cipher is susceptible to a letter frequency attack.


## English letter frequency

Letter frequency in texts, Beker-Piper, '82

| a | b | c | d | e | f | g | h | i |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| .082 | .015 | .028 | .043 | .127 | .022 | .020 | .061 | .070 |
| j | k | l | m | n | o | p | q | r |
| .002 | .008 | .040 | .024 | .067 | .075 | .019 | .001 | .060 |
| s | t | u | v | w | x | y | z |  |
| .063 | .091 | .028 | .010 | .023 | .001 | .020 | .001 |  |

